



# WEDNESDAY NIGHT MEN'S CLUB 2020

## GENERAL INFORMATION

- FEES:** League dues are payable before the first scheduled night and are to be paid at the proshop counter. The one time 2020 Season Dues are **\$55 per player**. The dues account for the prize fund, league software licensing, and the end of the season banquet. In order to be eligible to play in the Wednesday Night Men's Club you must be either a Juday Creek Golf Course Member or a Preferred Player. The Preferred Player Membership is sold at a discounted rate of **\$55.00** to league members. Greens fees for the 2020 season will be **\$13.00** to walk and **\$25.00** to ride. If you intend to play more than the league nine holes you must pay for the extra holes before teeing off! All you can play rates are **\$28 for preferred players** and **\$16 for members**. Be sure to check in with the starter when making the turn. Single Rider carts are available however, there is a \$5.00 additional fee.
- PLAY BY USGA RULES AT ALL TIMES:** Play shall be governed by the rules established by the USGA with the exception of: Free drop from all Flower Beds and Free drop from Divots in Your Own Fairway. No rolling the ball! If you move the ball this results in a 2-shot penalty. If course conditions render playing lift, clean and place through the green it will be posted at the pro shop counter and/or on your scorecards
- PUT THE BALL IN THE HOLE: SIMPLE.** You should keep playing until you hole the ball. You may only pick up on a hole when your opponents say pick it up or have reached the stroke limit of double par. For example, if you are at a 6 on a Par 3, pick up. 8 on a par 4 and 10 on a Par 5. This should help with pace of play. The computer will adjust for HDCP purposes. If you pick up before that you will lose the hole, you will lose the match, and you will lose the team match.
- PACE OF PLAY: You should finish 9 holes in 2hr 15 min.** Your pace of play in league affects everyone! Slow play makes people miserable. Play ready golf at all times. You should always know where the group in front of you is at and do not fall behind. You are responsible for your pace of play. Please utilize the Pick-Up Rule for Stroke Limit of Double Par. This will not affect your handicap as the system does not include scores over double par anyways.
- SUBS: IT'S YOUR RESPONSIBILITY TO GET A SUB. Anyone over 18 can sub!** If you miss 6 Wednesdays during the season without getting a sub, you will automatically be dropped from the Men's Club and your space will be filled. If you opt to reschedule your match you must have it played before league night. During the last 4 weeks of league only subs who have previously established a league handicap may fill in for an absent player. **JUDAY CREEK EMPLOYEES ARE NOT ALLOWED TO SUB.**
- RAINOUPS:** The golf course and league commissions will work together to make the decision whether or not to play. *A final decision will likely not be made until 3:00 p.m. and if Men's Club is cancelled we will send an email. Please refrain from calling before this time and be sure to watch your email for details.* We are working to set-up push notifications through the App and encourage you to download it. The method of handling make-up rounds will be determined on a case by case basis.
- STARTING TIMES:** Each week, the Men's Club will start at 4:30. Your tee time is your starting time. If your foursome has not arrived completely you should wait one tee time if the foursome behind you is ready to go and can tee off in your place. If your foursome still is not full at the time behind yours, you **MUST TEE OFF**. Players who arrive late should start playing wherever your group is at than finish the holes that he missed when your group has completed its nine. A complete schedule is posted on our website, please avoid calling.

- 8. OPTIONAL GAMES:** Each week there will be optional games that you may enter. Register at the Pro Shop Counter before you play. \$2.00 Closest to the Pin and \$3.00 Skins. **Payouts will not be done until the following week.**
- 9. FORMAT:** Play will be set as two-person teams and will follow the guidelines of the Indiana Golf League. Scores, standings, tee times and all relevant league information will be available to all participants through a link on our website.
- 10. HANDICAPS:** Our Custom Handicap System is a formula applied to a set of scores that produces a Base Handicap. The Base Handicap is portable and is translated to a Tee Handicap relative to course difficulty and yardage. It is applied equally to all who use it. The Handicap System only applies to the 5 most recent rounds and drops the highest and the lowest scores from those rounds. When fewer than 5 rounds have been played, the following chart is used:

Number of 9-hole League Scores Played	Number of Scores Used In Handicap Calculation
1 to 2 scores	Average of Scores
3 to 4 scores	Average of the 1-2 middle scores
5 scores	Average of the 3 middle scores

- 11. TEE RULES:** The Blad Rule will be in effect whereas the total of your age plus your front and back nine handicap will determine your eligibility to play from the Gold Tees. If the combined total is 75 or greater, you may elect to play from the Gold Tees. Please indicate your tees on your scorecard if you use the Gold, you must use the Same Tees all season.
- 12. LEAGUE STANDINGS:** League standings are available online and may be viewed anytime you are on the internet through the Juday Creek website, Juday Creek App, Golf League Network website or GLN App. Please try to avoid calling to get your tee time.
- 13. LEAGUE WINNER:** The team with the most points at the end of the regular season schedule is determined to be the league champion. Should there be a tie, then the tiebreaker goes to the team that had the most points in head to head competition.

## SCORING

[www.golfleaguenetwork.com](http://www.golfleaguenetwork.com)

**Each league night teams will compete for a total of 10 points. Points are awarded as follows:**

### **Match Play Points: 10 Possible Points**

Full handicaps will be used for all players. The lowest net score from each team will be the team score for that hole. The lowest score between the two teams in the match wins 1 point. A tie on a hole will result in each team being rewarded 0.5 points. The team with the most points at the end of the match will receive 1 additional point. A match resulting in a tie will split that point with 0.5 going to each team.

**It is very important for your team to get a sub when someone is unable to play.** If a player is absent without a sub, the remaining player from that team is playing their own ball against the opposing team. No "Ghost Players" will be used.